

Activity 3: Developing a UDL-based Lesson Plan



- Please look at the sample lesson plan generated from the CAST UDL Lesson Builder website. In this activity you and your group will develop the lesson for day 2 using the lesson plan prompt in your packet.
- Please list the goal(s) you might have for this lesson. (Think about the ways you can use UDL to develop these goals.)

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- Using the 3 principles of UDL, how would you incorporate each into your methods?

- Representation
- Expression
- Engagement

- What materials might you use to facilitate maximal physical, social, and intellectual engagement for all of your students?

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